Land, rain and sweat: Building a database of what we need for building a temporally dynamic and a spatially-explicit agent-based model of Neolithic occupation in Languedoc-Roussillon, France

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Land, rain and sweat: Building a database of what we need for building a temporally dynamic and a spatially-explicit agent-based model of Neolithic occupation in Languedoc-Roussillon, France.

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Objectives and challenges

Building a dynamic and spatially-explicit model is an interesting way for combining altogether:

- At the operational scale, meaning the Neolithic family level, i.e. one hectare and one season
- All the biophysical and socio-economic constraints and assets this family face
- Along the period and the site we considered, meaning the Languedoc Roussillon during the Neolithic era

⇒ for such a model, we need to collect accurate data, meaning:
  ⇜ Precise enough, exhaustive both temporally and spatially
  ⇜ relevant, meaning having a definite impact on simulated dynamics

Reconstruct the the 1-ha territory during the Neolithic era

Formalize the Neolithic livestock-conditioned cropping system

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Formalize the Neolithic livestock-conditioned cropping system

Social functioning rules

Hunting & Gathering

Colonization & segmentation rules

A long-term project to build within the PALEOMEX research group

Among all arrays and groups of data needed for building a socially-managed multi-agent model, few are available or not-so-hard to prepare:

- The white numbers (from 1 to 15) are the data or metadata available in the PALEOMEX team or that can be constructed by one PALEOMEX member;
- The black numbers (from 16 to 22) are the ones not available for now. Their constructions need a consensual agreement of several working hypotheses on their values and organizations

References

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